



RULES & REGULATIONS

Playing:

1. 2 or 4 Players (Singed or Doubles). Each team plays with 4 bags
2. 20 Feet – Distance measure between foot foul edges
3. Opponents alternate bags until all 8 bags have been thrown
4. Best of 3 Rock-Paper-Scissors Shoots for side
5. The highest scoring team from prior turn throws 1st on next turn
6. In doubles, team partners are on opposite courts. They have to face each other. In the event the 2 teams are able to agree to switch sides then the players do not have to face each other and can shoot on alternate sides (singles play: each player is to throw on the side directly down from them when changing sides, unless both players can agree to throw on alternate sides)
7. You ARE permitted to request to shoot from the other side 1 time during a throwing turn
8. Stance: Whether a player chooses to stand alongside the board with feet firmly planted, elects to stride as he/she throws, or stands behind the board, the player's toes must not pass the front edge of the board (Foot Foul Line)
9. Opponents and Referees are permitted to call foot fouls. For a foot foul bag thrown, the bag that was thrown is to be removed and any result of the bag thrown is cancelled
10. If the bag is tossed out of turn or thrown across the foot foul line, then the thrown bag is disqualified and removed from the board. Any result of the disqualified bag landing on the board and/or moving other bags on the board must be changed back to the original setting to the best of the players ability
11. For a best of 3 game, the winning team gets to choose sides and has 1st throw
12. Anytime a bag is removed errantly from the board before all players have completed their throw, all bags are to be put back to where they were to the best of the players abilities. If this cant be done then the opposing team that did not remove the bag(s) gets a clear board and points count.
13. Opponents can only ask for a board to be re-centered before the first bag is thrown. Once the first bag is thrown, the board cannot be moved
14. Taunting is Permitted

Scoring:

1. Scoring is Net Scoring Method. Your score is calculated by the difference in each team's totals

IE: After 1 round of 8 bags played

Team #1 scores 5 points

Team #2 scores 6 Points

Team #2 is awarded 1 point

2. Winner is 1st team to score 21 points or more. Must win by 2
3. 1 point for each bag on the board, 3 points for each bag in the hole
4. All 4 bags in the hole in 1 turn is called a Baggo
5. Any bag that is either pushed in by another bag thrown or opponents bag thrown is a 3 point bag
6. A bag has to be all the way in the hole to count as a 3 point throw. Players are permitted to remove bags that have entered the hole to ensure bags are not held up by other bags
7. A bag that is leaning on the board and is being held up by the ground is not a point
8. The game is over if the score reached 11-0 (Shutout), preceding the finale of that respective turn. This rule has 1 exception, you cannot be shut out on the very 1st throwing turn, and each side has an opportunity to score points. The team must score a point in their redemption turn or else they lose